Meta Mindsets

EXPERIMENT

PRODUCTION

(Primary)

(Secondary)

In Flux / Dynamic	Fixed / Static
Mesolimbic (Desire) Dopamine	Mesocortical (Control) Dopamine
Could Be Wrong	Must Be Right
Get Better	Be Good*
Creativity	Productivity*
Scout	Soldier*
Developing Creative Tension	Relieving Psychological Tension
Focused on Why	Focused on What or How
Recognizing/Embracing Uncertainty	Reducing Uncertainty
Evaluating Feedback to Adjust Course	Interpreting Feedback as Judgement
Exploring What You Don't Know	Exploiting What You Know
Identifying Desired Outcomes	Determining Objectives
Generating Provisional Assessments	Looking for Definitive Statements
Asking Questions	Seeking Answers
Embracing Plasticity	Aiming for Authenticity
Using Guidelines	Following Rules
Discovering	Performing
Curious	Cautious
Resilient	Resolute
Work-in-Progress	Finished Product
Role of Quester	Role of Expert