

Meta Mindsets

EXPERIMENT (Primary)

PRODUCTION (Secondary)

In Flux / Dynamic.....	Fixed / Static
Could Be Wrong.....	Must Be Right
<i>Get Better</i>	<i>Be Good*</i>
<i>Creativity</i>	<i>Productivity*</i>
<i>Scout</i>	<i>Soldier*</i>
Developing Creative Tension	Relieving Psychological Tension
Focused on <i>Why</i>	Focused on <i>What</i> or <i>How</i>
Pursuing What You Want	Reducing Uncertainty
Evaluating Feedback to Adjust Course.....	Interpreting Feedback as Judgement
Exploring What You Don't Know	Exploiting What You Know
Identifying Desired Outcomes.....	Determining Objectives
Generating Provisional Assessments	Looking for Definitive Statements
Asking Questions.....	Seeking Answers
Embracing Plasticity.....	Aiming for Authenticity
Using Guidelines	Following Rules
Discovering.....	Performing
Curious.....	Cautious
Resilient.....	Resolute
Work-in-Progress.....	Finished Product
Role of Quester.....	Role of Expert

*sub-mindsets